

WFIRST Exoplanets Parallel Session: Demonstration of Starshade Technologies

THE VALUE OF PERFORMANCE.
NORTHROP GRUMMAN

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Northrop Grumman Starshade History



Concepts & Performance Simulation

New Worlds Occulter
Designed for High Contrast

- Occulter is a true binary optic
 - Transmission is unity or nil
- Edge diffraction from solid disk is suppressed by cancellation
- Inspired Vanderbei "flower"
 - Power in even zones cancels power in odd zones
 - Need enough zones to give good deep occultation
 - Petal shape is exponential $\sim \exp(-r^2)$
 - r is scale of petal shape
 - r is an index of petal shape
 - r is the diameter of the central circle

New Worlds Observer IAU Symposium

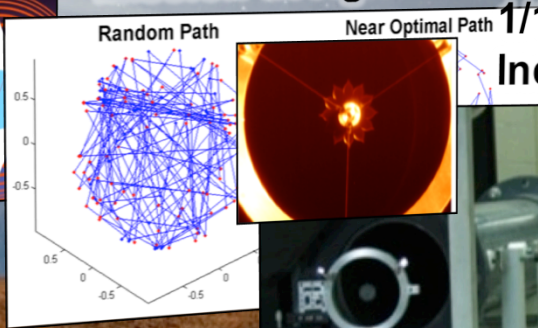
2004

2005-2006

Mission design

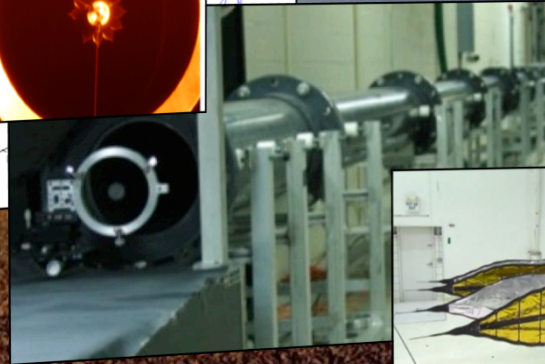
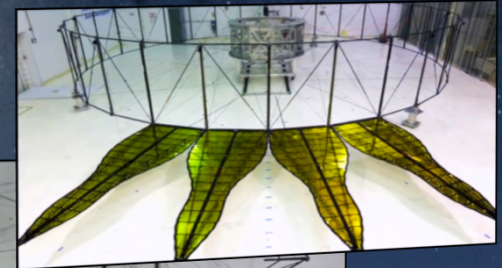
Random Path

Near Optimal Path **1/1000th scale Indoor Testing**



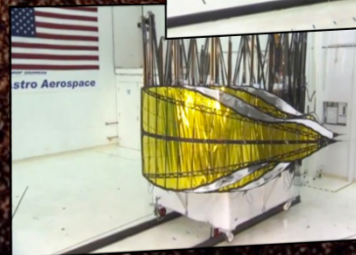
2008

NGC Astro Aerospace Reflector-based Deployment Demo



2010

1/100th scale Field Tests



2013

Deployment Stills
Courtesy of NASA JPL



2014

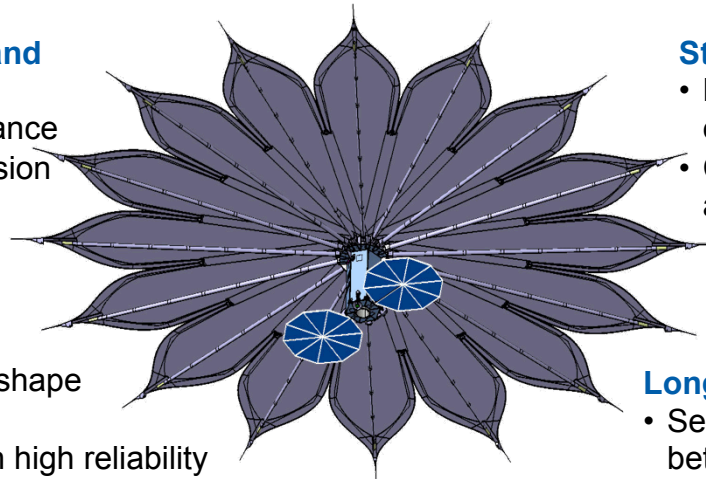
Critical Technologies

Performance Verification and Modeling

- Predict diffraction performance at better than $\sim 10^{-12}$ precision
- Validate that models are accurate to this level

Precision Deployment and Shape Control

- Build structure that meets shape requirements
- Deploy accurately and with high reliability
- Maintain shape during on-orbit disturbances such as jitter and thermal gradients



Stray Light Control

- Mitigate scattering of sunlight off edge of starshade petals
- Control transmission of sunlight and starlight through membrane

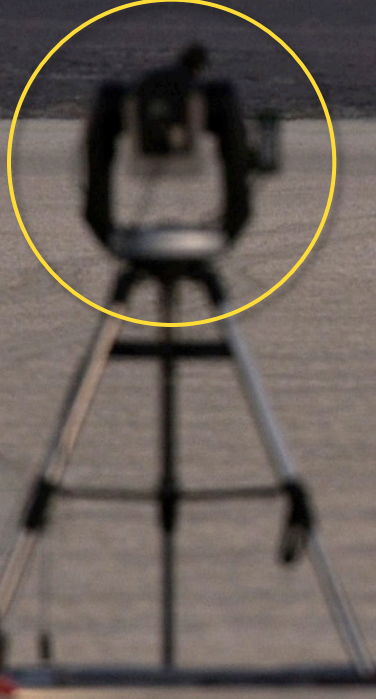
Long Distance Formation Flying

- Sense cross-track alignment errors between starshade and telescope
- Control starshade position relative to telescope line of sight

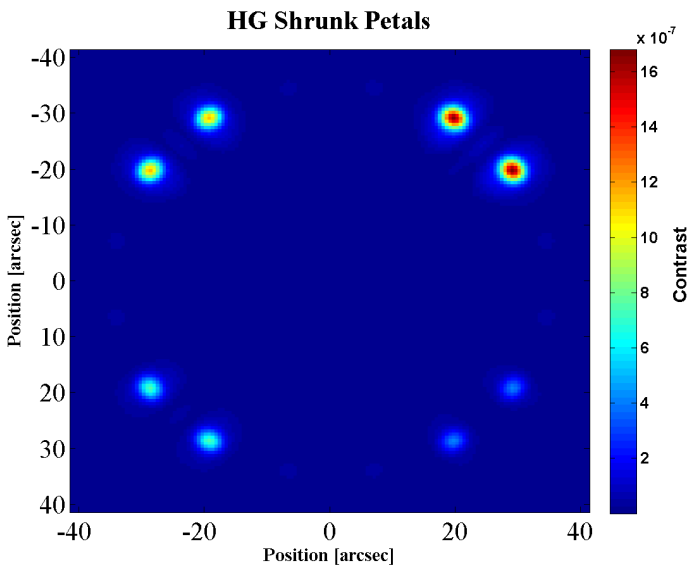
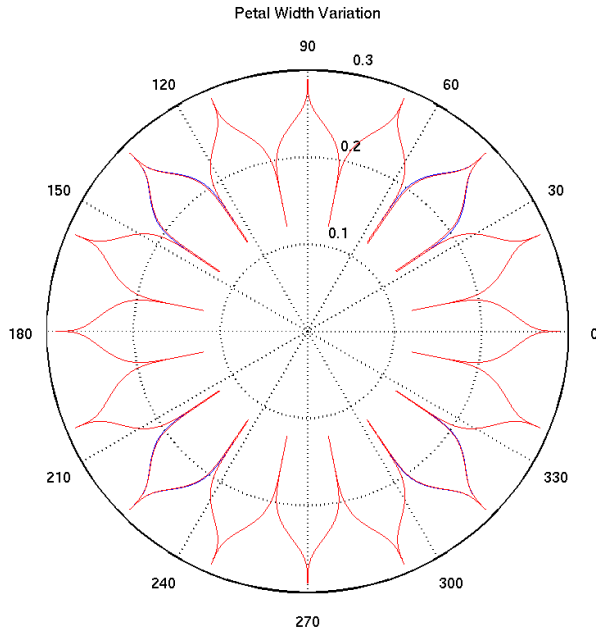
- Optical performance verification is a critical technology for the starshade
 - Starshade must block the light of the central star by more than 10^{10} – cannot be tested on the ground at full scale, given required separation
 - Modeling will be key to validating the mission performance
 - Optical diffraction modeling effort has been under way for many years – must be verified with test measurements

Field Testing 2014

NASA JPL /
Northrop Grumman
100th Scale
Starshade



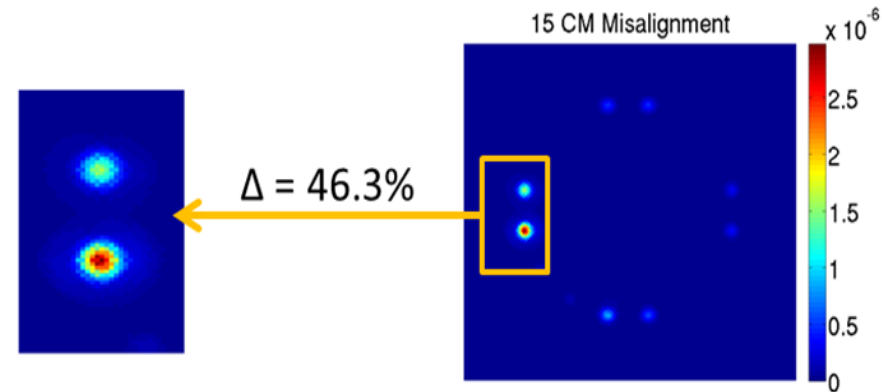
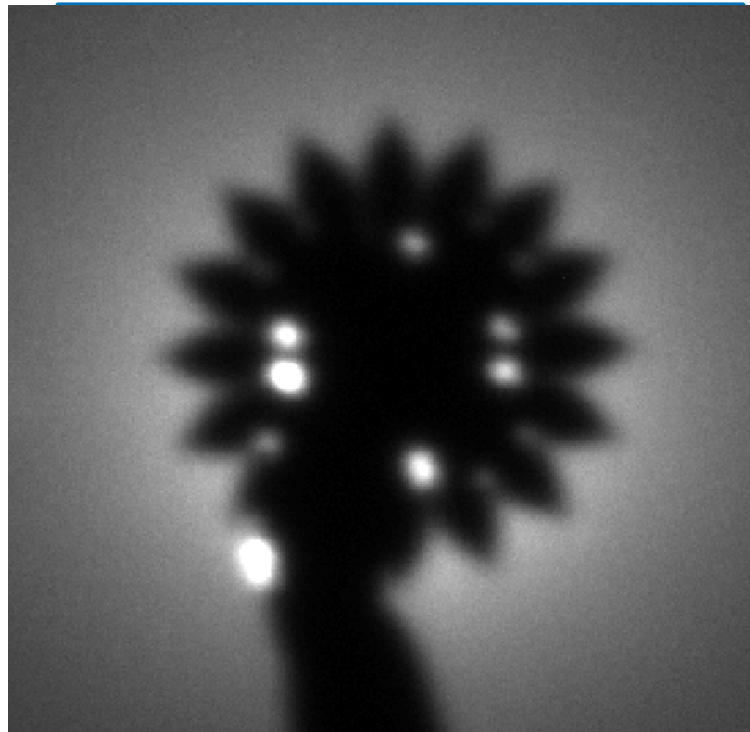
Testing Engineering Sensitivities – Flawed Starshade Performance



- Added “flaws” to Starshades to mimic in-space errors and validate models
- 6 families of flaws applied to two designs
- Models predicted performance with field test dimensions

Comparison of Simulations to Field Data

- Shown here is a Hypergaussian Starshade with a range of petal width variations
 - Clockwise from 9:00 position: -5%, -2%, and -3%
 - Starshade stand obscures the true effects of the -4% petal
- Simulations predict equal brightness flaws on each side of the petal
 - Differing brightness in field test likely due to misalignment
 - Preliminary match to model points to a source shift down and to the right

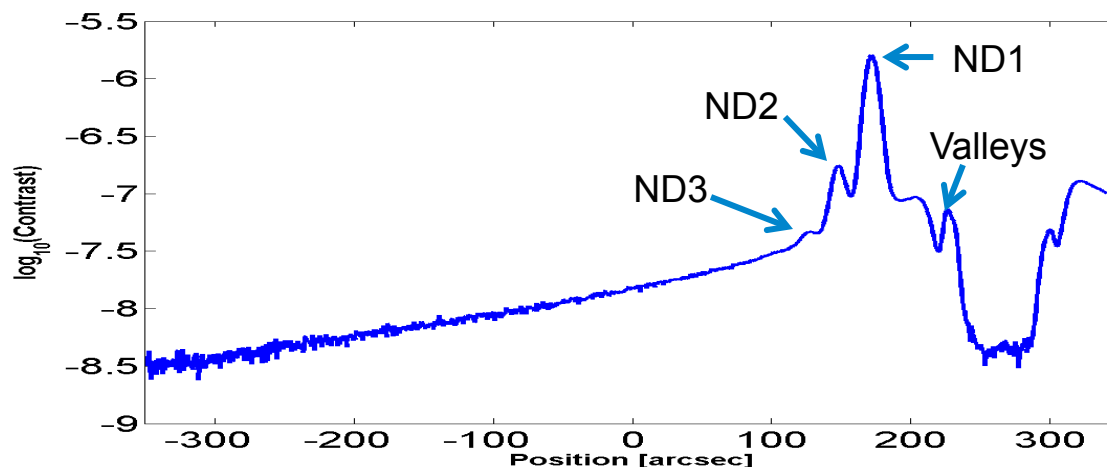
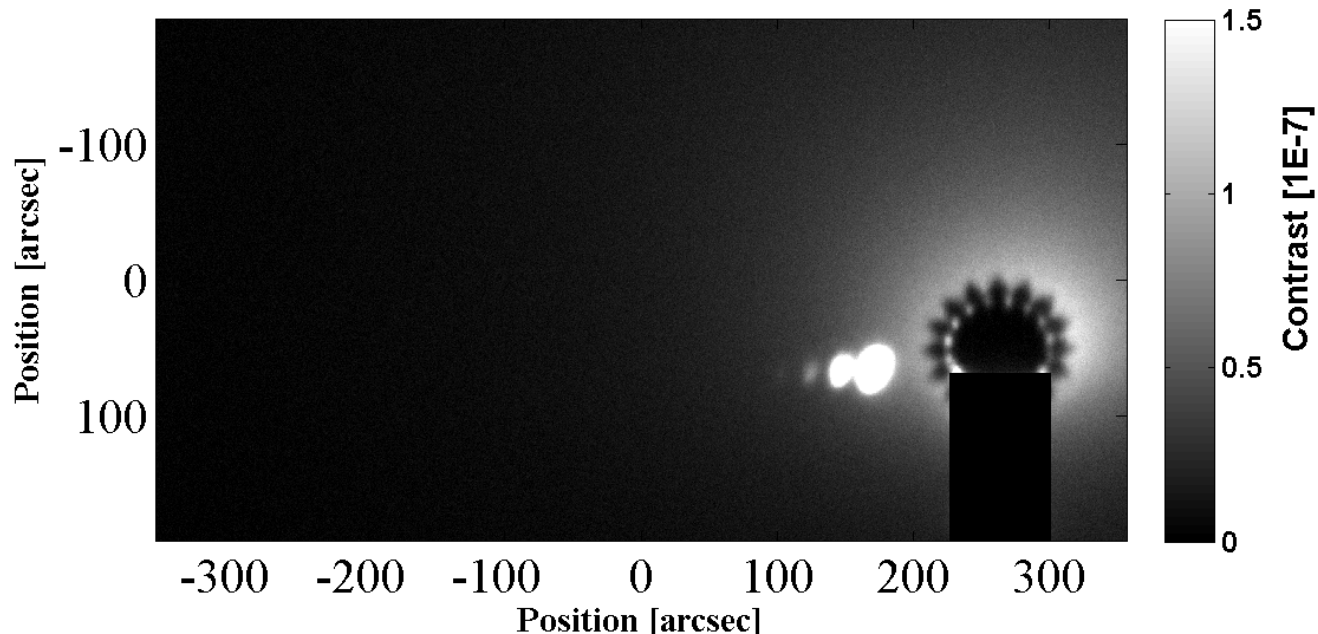


Change in Petal Width	-2%	-3%	-5%
Predicted Contrast	$0.4-4 \times 10^{-6}$	$0.5-7.4 \times 10^{-7}$	$0.1-1.7 \times 10^{-5}$
Estimated Contrast	1×10^{-6}	$1.5-2.3 \times 10^{-6}$	$3.2-5.5 \times 10^{-6}$

Best Contrast Result to Date – Hypergaussian Starshade

September 23 HG Baseline

- Image is a combination of 20, 5 sec images
- The curve is cross section through the image, averaging over a 65 pixel wide strip
- ND1 Planet (7×10^{-6}), ND2 Planet (6×10^{-7}), and ND3 Planet (4×10^{-8}) LEDs are indicated, a 4th LED is present ($\leq \sim 10^{-8}$)

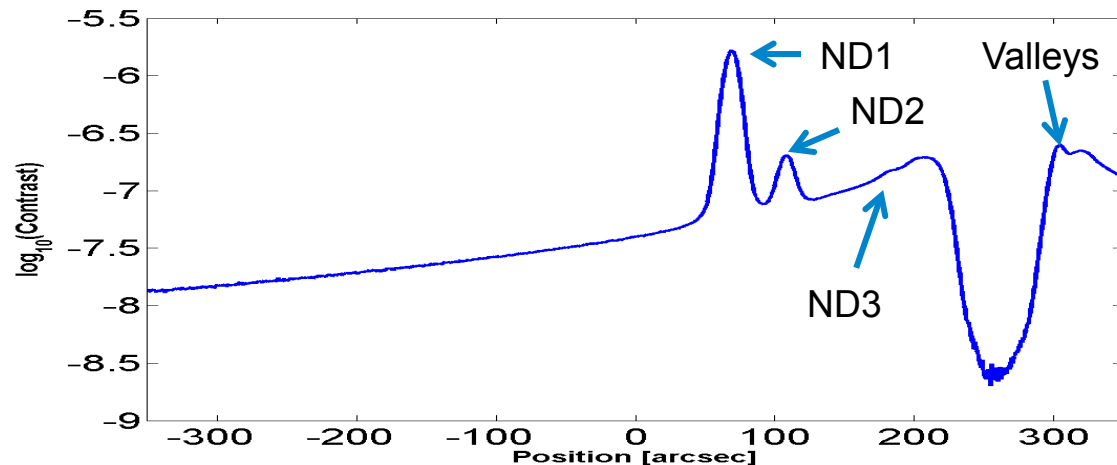
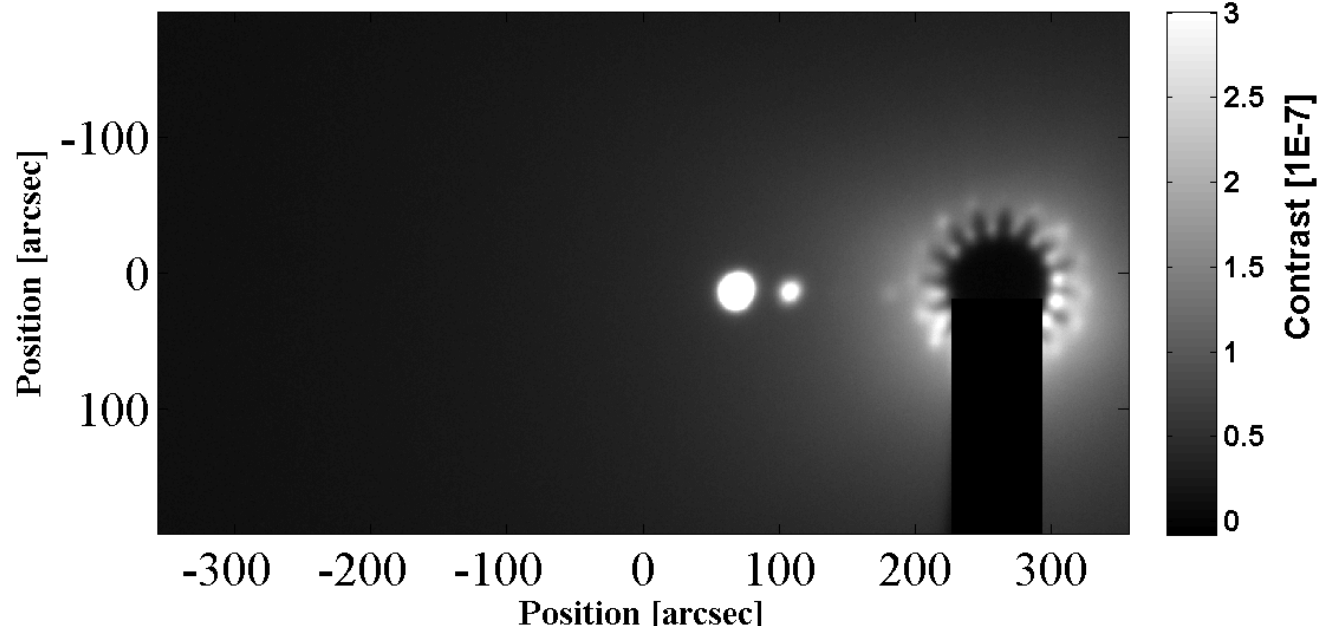


Distance from center	70"	100"
Mean Background	7.7×10^{-8}	5.5×10^{-8}
3σ Contrast Upper Limit	2.1×10^{-8}	1.5×10^{-8}

Best Contrast Result to Date – IZ5 Starshade

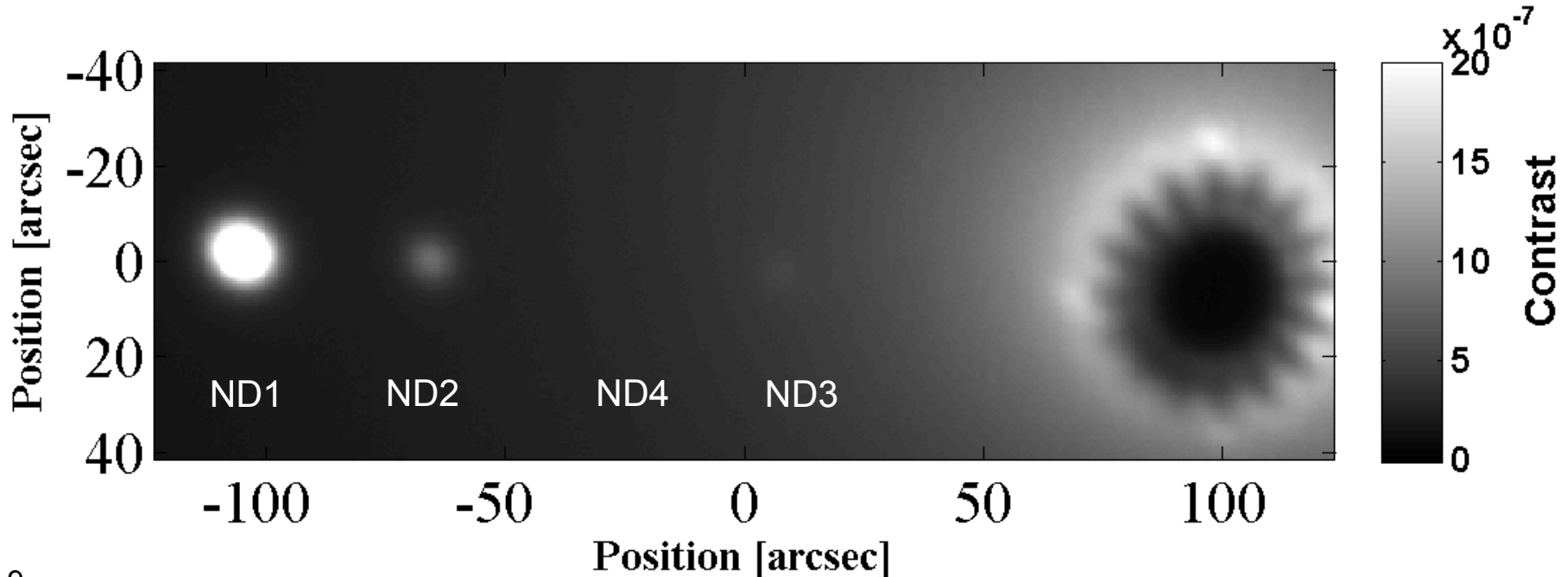
September 24 IZ5 Baseline Starshade

- Image is a combination of 39, 5 sec images
- The curve is cross section through the image, averaging over a 65 pixel wide strip
- ND1 Planet (7×10^{-6}), ND2 Planet (6×10^{-7}), and ND3 Planet (4×10^{-8}) LEDs are indicated, a 4th LED is present ($\leq \sim 10^{-8}$)

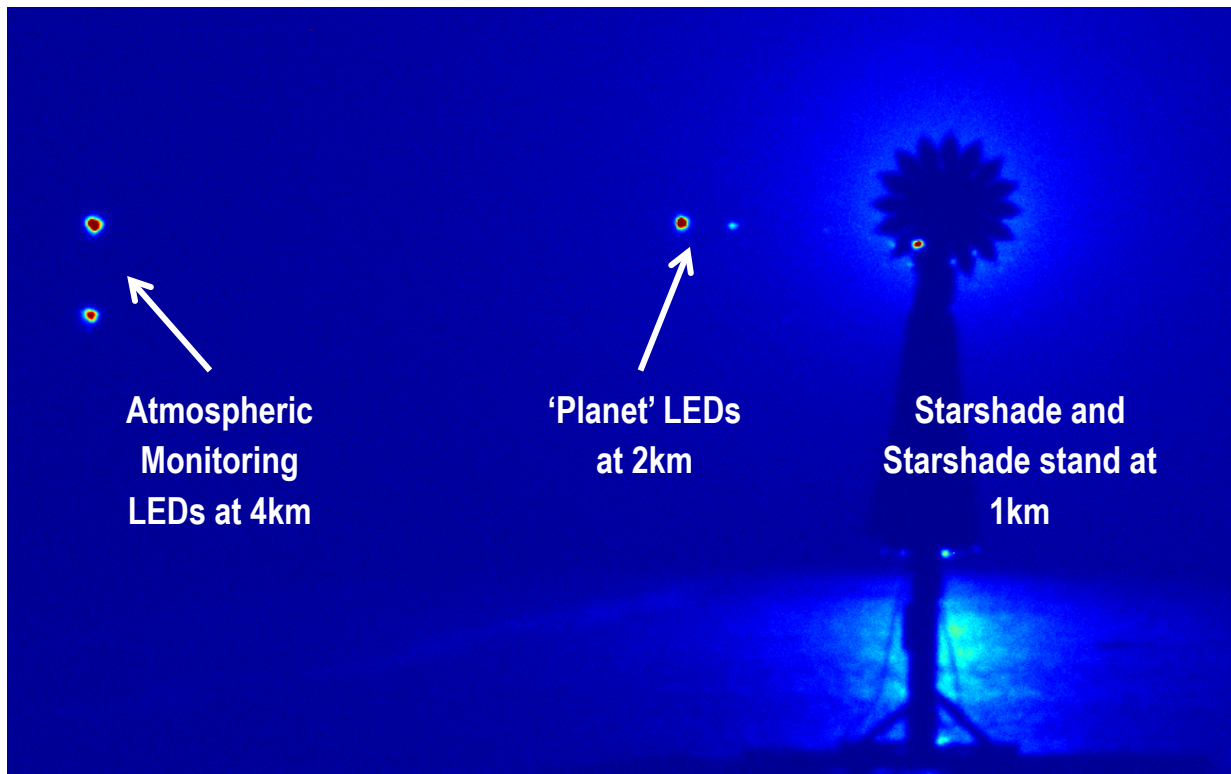


Distance from center	70"	100"
Mean Background	1.1×10^{-7}	7.8×10^{-8}
3σ Contrast Upper Limit	4×10^{-8}	1.6×10^{-8}

- The feasibility of small Starshades were tested
 - ~12" diameter compared to the 24" used for most of the testing
 - Tests the Starshade at closer to the space mission optics 4x Fresnel Number compared to 16x Fresnel Number
 - Alignment was possible and good images could be taken
 - ND1 Planet (7×10^{-6}), ND2 Planet (6×10^{-7}), and ND3 Planet (4×10^{-8}) LEDs are indicated, ND4 LED is also present ($\leq \sim 10^{-8}$)



- Results from this test indicate that tests to space-like Fresnel Number are possible
 - 20cm Starshade, star at 4km, Starshade at 2km gives a Fresnel number of 20
 - For most recent test, placed LED station at 4km to measure seeing during the night
 - Alignment stable enough – expect to get enough reliable measurements during an observing run (hours of total integration time)



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